

Syntax: Meta-Programming Helpers

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Contents

1	Syntax Object Helpers	4
1.1	Deconstructing Syntax Objects	4
1.2	Matching Fully-Expanded Expressions	5
1.3	Hashing on <code>bound-identifier=?</code> and <code>free-identifier=?</code>	6
1.4	Rendering Syntax Objects with Formatting	8
1.5	Computing the Free Variables of an Expression	9
1.6	Legacy Zodiac Interface	9
2	Module-Processing Helpers	10
2.1	Reading Module Source Code	10
2.2	Getting Module Compiled Code	10
2.3	Resolving Module Paths to File Paths	12
2.4	Simplifying Module Paths	13
2.5	Inspecting Modules and Module Dependencies	13
3	Macro Transformer Helpers	15
3.1	Extracting Inferred Names	15
3.2	Support for <code>local-expand</code>	15
3.3	Parsing <code>define</code> -like Forms	15
3.4	Expanding <code>define-struct</code> -like Forms	16
3.5	Resolving <code>include</code> -like Paths	20
4	Reader Helpers	21
4.1	Raising <code>exn:fail:read</code>	21
4.2	Module Reader	22

5	Non-Module Compilation And Expansion	24
6	Trusting Standard Recertifying Transformers	26
7	Attaching Documentation to Exports	27
	Index	29

1 Syntax Object Helpers

1.1 Deconstructing Syntax Objects

```
(require syntax/stx)
```

```
(stx-null? v) → boolean?  
v : any/c
```

Returns `#t` if `v` is either the empty list or a syntax object representing the empty list (i.e., `syntax-e` on the syntax object returns the empty list).

```
(stx-pair? v) → boolean?  
v : any/c
```

Returns `#t` if `v` is either a pair or a syntax object representing a pair (see `syntax-pair`).

```
(stx-list? v) → boolean?  
v : any/c
```

Returns `#t` if `v` is a list, or if it is a sequence of pairs leading to a syntax object such that `syntax->list` would produce a list.

```
(stx->list stx-list) → list?  
stx-list : stx-list?
```

Produces a list by flattening out a trailing syntax object using `syntax->list`.

```
(stx-car v) → any  
v : stx-pair?
```

Takes the car of a syntax pair.

```
(stx-cdr v) → any  
v : stx-pair?
```

Takes the cdr of a syntax pair.

```
(module-or-top-identifier=? a-id b-id) → boolean?
```

```
a-id : identifier?  
b-id : identifier?
```

Returns `#t` if `a-id` and `b-id` are `free-identifier=?`, or if `a-id` and `b-id` have the same name (as extracted by `syntax-e`) and `a-id` has no binding other than at the top level.

This procedure is useful in conjunction with `syntax-case*` to match procedure names that are normally bound by MzScheme. For example, the `include` macro uses this procedure to recognize `build-path`; using `free-identifier=?` would not work well outside of `module`, since the top-level `build-path` is a distinct variable from the MzScheme export (though it's bound to the same procedure, initially).

1.2 Matching Fully-Expanded Expressions

```
(require syntax/kerncase)
```

```
(kernel-syntax-case stx-expr trans?-expr clause ...)
```

A syntactic form like `syntax-case*`, except that the literals are built-in as the names of the primitive PLT Scheme forms as exported by `scheme/base`; see §1.2.3.1 “Fully Expanded Programs”.

The `trans?-expr` boolean expression replaces the comparison procedure, and instead selects simply between normal-phase comparisons or transformer-phase comparisons. The `clauses` are the same as in `syntax-case*`.

The primitive syntactic forms must have their normal bindings in the context of the `kernel-syntax-case` expression. Beware that `kernel-syntax-case` does not work in a module whose language is `mzscheme`, since the binding of `if` from `mzscheme` is different than the primitive `if`.

```
(kernel-syntax-case* stx-expr trans?-expr (extras ...) clause ...)
```

A syntactic form like `kernel-syntax-case`, except that it takes an additional list of extra literals that are in addition to the primitive PLT Scheme forms.

```
(kernel-form-identifier-list) → (listof identifier?)
```

Returns a list of identifiers that are bound normally, `for-syntax`, and `for-template` to the primitive PLT Scheme forms for expressions. This function is useful for generating a list of stopping points to provide to `local-expand`.

1.3 Hashing on `bound-identifier=?` and `free-identifier=?`

```
(require syntax/boundmap)
```

```
(make-bound-identifier-mapping) → bound-identifier-mapping?
```

Produces a hash-table-like value for storing a mapping from syntax identifiers to arbitrary values.

The mapping uses `bound-identifier=?` to compare mapping keys, but also uses a hash table based on symbol equality to make the mapping efficient in the common case (i.e., where non-equivalent identifiers are derived from different symbolic names).

```
(bound-identifier-mapping? v) → boolean?  
v : any/c
```

Returns `#t` if `v` was produced by `make-bound-identifier-mapping`, `#f` otherwise.

```
(bound-identifier-mapping-get bound-map  
                             id  
                             [failure-thunk]) → any  
bound-map : bound-identifier-mapping?  
id : identifier?  
failure-thunk : any/c  
= (lambda () (raise (make-exn:fail ....)))
```

Like `hash-table-get` for bound-identifier mappings.

```
(bound-identifier-mapping-put! bound-map  
                              id  
                              v) → void?  
bound-map : bound-identifier-mapping?  
id : identifier?  
v : any/c
```

Like `hash-table-put!` for bound-identifier mappings.

```
(bound-identifier-mapping-for-each bound-map  
                                  proc) → void?  
bound-map : bound-identifier-mapping?  
proc : (identifier? any/c . -> . any)
```

Like `hash-table-for-each`.

```
(bound-identifier-mapping-map bound-map
                             proc) → (listof any?)
  bound-map : bound-identifier-mapping?
  proc      : (identifier? any/c . -> . any)
```

Like `hash-table-map`.

```
(make-free-identifier-mapping) → free-identifier-mapping?
```

Produces a hash-table-like value for storing a mapping from syntax identifiers to arbitrary values.

The mapping uses `free-identifier=?` to compare mapping keys, but also uses a hash table based on symbol equality to make the mapping efficient in the common case (i.e., where non-equivalent identifiers are derived from different symbolic names at their definition sites).

```
(free-identifier-mapping? v) → boolean?
  v : any/c
```

Returns `#t` if `v` was produced by `make-free-identifier-mapping`, `#f` otherwise.

```
(free-identifier-mapping-get free-map
                             id
                             [failure-thunk]) → any
  free-map : free-identifier-mapping?
  id       : identifier?
  failure-thunk : any/c
             = (lambda () (raise (make-exn:fail ....)))
```

Like `hash-table-get` for free-identifier mappings.

```
(free-identifier-mapping-put! free-map id v) → void?
  free-map : free-identifier-mapping?
  id       : identifier?
  v        : any/c
```

Like `hash-table-put!` for free-identifier mappings.

```
(free-identifier-mapping-for-each free-map
                                  proc) → void?
```

```
free-map : free-identifier-mapping?  
proc : (identifier? any/c . -> . any)
```

Like hash-table-for-each.

```
(free-identifier-mapping-map free-map proc) → (listof any?)  
free-map : free-identifier-mapping?  
proc : (identifier? any/c . -> . any)
```

Like hash-table-map.

```
(make-module-identifier-mapping) → module-identifier-mapping?  
(module-identifier-mapping? v) → boolean?  
v : any/c  
(module-identifier-mapping-get module-map  
id  
[failure-thunk]) → any  
module-map : module-identifier-mapping?  
id : identifier?  
failure-thunk : any/c  
= (lambda () (raise (make-exn:fail ....)))  
(module-identifier-mapping-put! module-map  
id  
v) → void?  
module-map : module-identifier-mapping?  
id : identifier?  
v : any/c  
(module-identifier-mapping-for-each module-map  
proc) → void?  
module-map : module-identifier-mapping?  
proc : (identifier? any/c . -> . any)  
(module-identifier-mapping-map module-map  
proc) → (listof any?)  
module-map : module-identifier-mapping?  
proc : (identifier? any/c . -> . any)
```

The same as `make-module-identifier-mapping`, etc.

1.4 Rendering Syntax Objects with Formatting

```
(require syntax/to-string)
```

```
(syntax->string stx-list) → string?  
  stx-list : stx-list?
```

Builds a string with newlines and indenting according to the source locations in *stx-list*; the outer pair of parens are not rendered from *stx-list*.

1.5 Computing the Free Variables of an Expression

```
(require syntax/free-vars)
```

```
(free-vars expr-stx) → (listof identifier?)  
  expr-stx : syntax?
```

Returns a list of free lambda- and let-bound identifiers in *expr-stx*. The expression must be fully expanded (§1.2.3.1 “Fully Expanded Programs”).

1.6 Legacy Zodiac Interface

```
(require syntax/zodiac)  
(require syntax/zodiac-unit)  
(require syntax/zodiac-sig)
```

The interface is similar to Zodiac—enough to be useful for porting—but different in many ways. See the source “zodiac-sig.ss” for details. New software should not use this compatibility layer.

2 Module-Processing Helpers

2.1 Reading Module Source Code

```
(require syntax/modread)
```

```
(with-module-reading-parameterization thunk) → any  
  thunk : (-> any)
```

Calls *thunk* with all reader parameters reset to their default values.

```
(check-module-form stx  
                  expected-module-sym  
                  source-v)  
→ (or/c syntax? false/c)  
  stx : (or/c syntax? eof-object?)  
  expected-module-sym : symbol?  
  source-v : (or/c string? false/c)
```

Inspects *stx* to check whether evaluating it will declare a module named *expected-module-sym*—at least if *module* is bound in the top-level to MzScheme’s module. The syntax object *stx* can contain a compiled expression. Also, *stx* can be an end-of-file, on the grounds that `read-syntax` can produce an end-of-file.

If *stx* can declare a module in an appropriate top-level, then the `check-module-form` procedure returns a syntax object that certainly will declare a module (adding explicit context to the leading module if necessary) in any top-level. Otherwise, if *source-v* is not `#f`, a suitable exception is raised using the `write` form of the source in the message; if *source-v* is `#f`, `#f` is returned.

If *stx* is eof or eof wrapped as a syntax object, then an error is raised or `#f` is returned.

2.2 Getting Module Compiled Code

```
(require syntax/modcode)
```

```

(get-module-code module-path-v
  [compiled-subdir
   compile-proc
   ext-proc
   #:choose choose-proc
   #:notify notify-proc
   #:src-reader read-syntax-proc]) → any
module-path-v : module-path?
compiled-subdir : (and/c path-string? relative-path?)
                 = "compiled"
compile-proc : (any/c . -> . any) = compile
ext-proc : (or/c false/c (path? boolean? . -> . any)) = #f
choose-proc : (path? path? path?
              . -> .
              (or/c (symbols 'src 'zo 'so) false/c))
              = (lambda (src zo so) #f)
notify-proc : (any/c . -> . any) = void
read-syntax-proc : (any/c input-port? . -> . syntax?)
                  = read-syntax

```

Returns a compiled expression for the declaration of the module specified by *module-path-v*.

The *compiled-subdir* argument defaults to "compiled"; it specifies the sub-directory to search for a compiled version of the module.

The *compile-proc* argument defaults to `compile`. This procedure is used to compile module source if an already-compiled version is not available.

The *ext-proc* argument defaults to `#f`. If it is not `#f`, it must be a procedure of two arguments that is called when a native-code version of `path` is should be used. In that case, the arguments to *ext-proc* are the path for the extension, and a boolean indicating whether the extension is a `_loader` file (`#t`) or not (`#f`).

The *choose-proc* argument is a procedure that takes three paths: a source path, a ".zo" file path, and an extension path (for a non-`_loader` extension). Some of the paths may not exist. The result should be either `'src`, `'zo`, `'so`, or `#f`, indicating which variant should be used or (in the case of `#f`) that the default choice should be used.

The default choice is computed as follows: if a ".zo" version of `path` is available and newer than `path` itself (in one of the directories specified by *compiled-subdir*), then it is used instead of the source. Native-code versions of `path` are ignored, unless only a native-code non-`_loader` version exists (i.e., `path` itself does not exist). A `_loader` extension is selected a last resort.

If an extension is preferred or is the only file that exists, it is supplied to *ext-proc* when *ext-proc* is `#f`, or an exception is raised (to report that an extension file cannot be used)

when *ext-proc* is *#f*.

If *notify-proc* is supplied, it is called for the file (source, ".zo" or extension) that is chosen.

If *read-syntax-proc* is provided, it is used to read the module from a source file (but not from a bytecode file).

```
(moddep-current-open-input-file)
→ (path-string? . -> . input-port?)
(moddep-current-open-input-file proc) → void?
  proc : (path-string? . -> . input-port?)
```

A parameter whose value is used like *open-input-file* to read a module source or ".zo" file.

```
(struct (exn:get-module-code exn) (path))
  path : path?
```

An exception structure type for exceptions raised by *get-module-code*.

2.3 Resolving Module Paths to File Paths

```
(require syntax/modresolve)
```

```
(resolve-module-path module-path-v
                    rel-to-path-v) → path?
  module-path-v : module-path?
  rel-to-path-v : (or/c path-string? (-> any) false/c)
```

Resolves a module path to filename path. The module path is resolved relative to *rel-to-path-v* if it is a path string (assumed to be for a file), to the directory result of calling the *thunk* if it is a *thunk*, or to the current directory otherwise.

```
(resolve-module-path-index module-path-index
                          rel-to-path-v) → path?
  module-path-index : module-path-index?
  rel-to-path-v : (or/c path-string? (-> any) false/c)
```

Like *resolve-module-path* but the input is a module path index; in this case, the *rel-to-path-v* base is used where the module path index contains the "self" index. If *module-*

`path-index` depends on the “self” module path index, then an exception is raised unless `rel-to-path-v` is a path string.

2.4 Simplifying Module Paths

```
(require syntax/modcollapse)
```

```
(collapse-module-path module-path-v  
                      rel-to-module-path-v)  
→ (or/c path? module-path?)  
   module-path-v : module-path?  
   rel-to-module-path-v : any/c
```

Returns a “simplified” module path by combining `module-path-v` with `rel-to-module-path-v`, where the latter must have the form `'(lib ...)` or a symbol, `'(file <string>)`, `'(path ...)`, a path, or a thunk to generate one of those.

The result can be a path if `module-path-v` contains a path element that is needed for the result, or if `rel-to-module-path-v` is a non-string path that is needed for the result; otherwise, the result is a module path in the sense of `module-path?`.

When the result is a `'lib` or `'planet` module path, it is normalized so that equivalent module paths are represented by `equal?` results.

```
(collapse-module-path-index module-path-index  
                           rel-to-module-path-v)  
→ (or/c path? module-path?)  
   module-path-index : module-path-index?  
   rel-to-module-path-v : any/c
```

Like `collapse-module-path`, but the input is a module path index; in this case, the `rel-to-module-path-v` base is used where the module path index contains the “self” index.

2.5 Inspecting Modules and Module Dependencies

```
(require syntax/moddep)
```

Re-exports `syntax/modread`, `syntax/modcode`, `syntax/modcollapse`, and `syntax/modresolve`, in addition to the following:

```
(show-import-tree module-path-v) → void?
```

`module-path-v : module-path?`

A debugging aid that prints the import hierarchy starting from a given module path.

3 Macro Transformer Helpers

3.1 Extracting Inferred Names

```
(require syntax/name)
```

```
(syntax-local-infer-name stx) → (or/c symbol? false/c)  
  stx : syntax?
```

Similar to `syntax-local-name` except that `stx` is checked for an `'inferred-name` property (which overrides any inferred name). If neither `syntax-local-name` nor `'inferred-name` produce a name, then a name is constructed from the source-location information in `stx`, if any. If no name can be constructed, the result is `#f`.

3.2 Support for `local-expand`

```
(require syntax/context)
```

```
(build-expand-context v) → list?  
  v : (or/c symbol? list?)
```

Returns a list suitable for use as a context argument to `local-expand` for an internal-definition context. The `v` argument represents the immediate context for expansion. The context list builds on `(syntax-local-context)` if it is a list.

```
(generate-expand-context) → list?
```

Calls `build-expand-context` with a generated symbol.

3.3 Parsing define-like Forms

```
(require syntax/define)
```

```
(normalize-definition defn-stx  
  lambda-id-stx  
  [check-context?  
   opt+kws?]) → identifier? syntax?  
  defn-stx : syntax?
```

```

lambda-id-stx : identifier?
check-context? : boolean? = #t
opt+kws? : boolean? = #t

```

Takes a definition form whose shape is like `define` (though possibly with a different name) and returns two values: the defined identifier and the right-hand side expression.

To generate the right-hand side, this function may need to insert uses of `lambda`. The `lambda-id-stx` argument provides a suitable `lambda` identifier.

If the definition is ill-formed, a syntax error is raised. If `check-context?` is true, then a syntax error is raised if `(syntax-local-context)` indicates that the current context is an expression context. The default value of `check-context?` is `#t`.

If `opt+kws?` is `#t`, then arguments of the form `[id expr]`, `keyword id`, and `keyword [id expr]` are allowed, and they are preserved in the expansion.

3.4 Expanding define-struct-like Forms

```
(require syntax/struct)
```

```

(parse-define-struct stx orig-stx) → identifier?
                                   (or/c identifier? false/c)
                                   (listof identifier?)
                                   syntax?

stx : syntax?
orig-stx : syntax?

```

Parses `stx` as a `define-struct` form, but uses `orig-stx` to report syntax errors (under the assumption that `orig-stx` is the same as `stx`, or that they at least share sub-forms). The result is four values: an identifier for the struct type name, a identifier or `#f` for the super-name, a list of identifiers for fields, and a syntax object for the inspector expression.

```

(build-struct-names name-id
                   field-ids
                   omit-sel?
                   omit-set?
                   [src-stx]) → (listof identifier?)

name-id : identifier?
field-ids : (listof identifier?)
omit-sel? : boolean?
omit-set? : boolean?
src-stx : (or/c syntax? false/c) = #f

```

Generates the names bound by `define-struct` given an identifier for the struct type name and a list of identifiers for the field names. The result is a list of identifiers:

- `struct:name-id`
- `make-name-id`
- `name-id?`
- `name-id-field`, for each `field` in `field-ids`.
- `set-name-id-field!` (getter and setter names alternate).
-

If `omit-sel?` is true, then the selector names are omitted from the result list. If `omit-set?` is true, then the setter names are omitted from the result list.

The default `src-stx` is `#f`; it is used to provide a source location to the generated identifiers.

```
(build-struct-generation name-id
                        field-ids
                        omit-sel?
                        omit-set?
                        [super-type
                       prop-value-list
                       immutable-k-list])
→ (listof identifier?)
name-id : identifier?
field-ids : (listof identifier?)
omit-sel? : boolean?
omit-set? : boolean?
super-type : any/c = #f
prop-value-list : list? = empty
immutable-k-list : list? = empty
```

Takes the same arguments as `build-struct-names` and generates an S-expression for code using `make-struct-type` to generate the structure type and return values for the identifiers created by `build-struct-names`. The optional `super-type`, `prop-value-list`, and `immutable-k-list` parameters take S-expression values that are used as the corresponding arguments to `make-struct-type`.

```

(build-struct-generation* all-name-ids
                          name-id
                          field-ids
                          omit-sel?
                          omit-set?
                          [super-type
                           prop-value-list
                           immutable-k-list])
→ (listof identifier?)
  all-name-ids : (listof identifier?)
  name-id : identifier?
  field-ids : (listof identifier?)
  omit-sel? : boolean?
  omit-set? : boolean?
  super-type : any/c = #f
  prop-value-list : list? = empty
  immutable-k-list : list? = empty

```

Like `build-struct-generation`, but given the names produced by `build-struct-names`, instead of re-generating them.

```

(build-struct-expand-info name-id
                          field-ids
                          omit-sel?
                          omit-set?
                          base-name
                          base-getters
                          base-setters) → any
  name-id : identifier?
  field-ids : (listof identifier?)
  omit-sel? : boolean?
  omit-set? : boolean?
  base-name : (or/c identifier? boolean?)
  base-getters : (listof (or/c identifier? false/c))
  base-setters : (listof (or/c identifier? false/c))

```

Takes the same arguments as `build-struct-names`, plus a parent identifier/`#t`/`#f` and a list of accessor and mutator identifiers (possibly ending in `#f`) for a parent type, and generates an S-expression for expansion-time code to be used in the binding for the structure name. A `#t` for the `base-name` means no super-type, `#f` means that the super-type (if any) is unknown, and an identifier indicates the super-type identifier.

```

(struct-declaration-info? v) → boolean?
  v : any/c

```

Returns `#t` if `x` has the shape of expansion-time information for structure type declarations, `#f` otherwise. See §4.6 “Structure Type Transformer Binding”.

```
(generate-struct-declaration orig-stx
                             name-id
                             super-id-or-false
                             field-id-list
                             current-context
                             make-make-struct-type
                             [omit-sel?
                             omit-set?]) → syntax?

orig-stx : syntax?
name-id  : identifier?
super-id-or-false : (or/c identifier? false/c)
field-id-list : (listof identifier?)
current-context : any/c
make-make-struct-type : procedure?
omit-sel? : boolean? = #f
omit-set? : boolean? = #f
```

This procedure implements the core of a `define-struct` expansion.

The `generate-struct-declaration` procedure is called by a macro expander to generate the expansion, where the `name-id`, `super-id-or-false`, and `field-id-list` arguments provide the main parameters. The `current-context` argument is normally the result of `syntax-local-context`. The `orig-stx` argument is used for syntax errors. The optional `omit-sel?` and `omit-set?` arguments default to `#f`; a `#t` value suppresses definitions of field selectors or mutators, respectively.

The `make-struct-type` procedure is called to generate the expression to actually create the struct type. Its arguments are `orig-stx`, `name-id-stx`, `defined-name-stxes`, and `super-info`. The first two are as provided originally to `generate-struct-declaration`, the third is the set of names generated by `build-struct-names`, and the last is super-struct info obtained by resolving `super-id-or-false` when it is not `#f`, `#f` otherwise.

The result should be an expression whose values are the same as the result of `make-struct-type`. Thus, the following is a basic `make-make-struct-type`:

```
(lambda (orig-stx name-stx defined-name-stxes super-info)
  #'(make-struct-type '#,name-stx
                      #,(and super-info (list-ref super-info 0))
                      #,(/ (- (length defined-name-stxes) 3) 2)
                      0 #f))
```

but an actual `make-make-struct-type` will likely do more.

3.5 Resolving include-like Paths

```
(require syntax/path-spec)
```

```
(resolve-path-spec path-spec-stx  
                  source-stx  
                  expr-stx  
                  build-path-stx) → complete-path?  
path-spec-stx : syntax?  
source-stx   : syntax?  
expr-stx    : syntax?  
build-path-stx : syntax?
```

Resolves the syntactic path specification *path-spec-stx* as for `include`.

The *source-stx* specifies a syntax object whose source-location information determines relative-path resolution. The *expr-stx* is used for reporting syntax errors. The *build-path-stx* is usually `#'build-path`; it provides an identifier to compare to parts of *path-spec-stx* to recognize the `build-path` keyword.

4 Reader Helpers

4.1 Raising `exn:fail:read`

```
(require syntax/readerr)
```

```
(raise-read-error msg-string
                  source
                  line
                  col
                  pos
                  span) → any

msg-string : string?
source : any/c
line : (or/c number? false/c)
col : (or/c number? false/c)
pos : (or/c number? false/c)
span : (or/c number? false/c)
```

Creates and raises an `exn:fail:read` exception, using `msg-string` as the base error message.

Source-location information is added to the error message using the last five arguments (if the `error-print-source-location` parameter is set to `#t`). The `source` argument is an arbitrary value naming the source location—usually a file path string. Each of the `line`, `pos` arguments is `#f` or a positive exact integer representing the location within `source-name` (as much as known), `col` is a non-negative exact integer for the source column (if known), and `span` is `#f` or a non-negative exact integer for an item range starting from the indicated position.

The usual location values should point at the beginning of whatever it is you were reading, and the span usually goes to the point the error was discovered.

```
(raise-read-eof-error msg-string
                     source
                     line
                     col
                     pos
                     span) → any

msg-string : string?
source : any/c
line : (or/c number? false/c)
col : (or/c number? false/c)
```

```
pos : (or/c number? false/c)
span : (or/c number? false/c)
```

Like `raise-read-error`, but raises `exn:fail:read:eof` instead of `exn:fail:read`.

4.2 Module Reader

```
(require syntax/module-reader)
```

The `syntax/module-reader` language provides support for defining `#lang` readers.

```
(#%module-begin module-path)
```

Causes a module written in the `syntax/module-reader` language to define and provide `read` and `read-syntax` functions, making the module an implementation of a reader. In particular, the exported reader functions read all S-expressions until an end-of-file, and it packages them into a new module in the `module-path` language.

That is, a module `something/lang/reader` implemented as

```
(module reader module-syntax/module-reader
  module-path)
```

creates a reader that converts `#lang something` into

```
(module name-id module-path
  ....)
```

where `name-id` is derived from the name of the port used by the reader.

For example, `scheme/base/lang/reader` is implemented as

```
(module reader module-syntax/module-reader
  scheme/base)
```

```
(wrap-read-all mod-path
  in
  read
  mod-path-stx
  src
  line
  col
  pos)      → any/c
mod-path : module-path?
```

```
in : input-port?  
read : (input-port . -> . any/c)  
mod-path-stx : syntax?  
src : (or/c syntax? #f)  
line : number?  
col : number?  
pos : number?
```

Repeatedly calls *read* on *in* until an end of file, collecting the results in order into *lst*, and derives a *name-id* from (*object-name in*). The last five arguments are used to construct the syntax object for the language position of the module. The result is roughly

```
'(module ,name-id ,mod-path ,@lst)
```

5 Non-Module Compilation And Expansion

```
(require syntax/toplevel)
```

```
(expand-syntax-top-level-with-compile-time-evals stx) → syntax?  
stx : syntax?
```

Expands *stx* as a top-level expression, and evaluates its compile-time portion for the benefit of later expansions.

The expander recognizes top-level `begin` expressions, and interleaves the evaluation and expansion of the `begin` body, so that compile-time expressions within the `begin` body affect later expansions within the body. (In other words, it ensures that expanding a `begin` is the same as expanding separate top-level expressions.)

The *stx* should have a context already, possibly introduced with `namespace-syntax-introduce`.

```
(expand-top-level-with-compile-time-evals stx) → syntax?  
stx : syntax?
```

Like `expand-syntax-top-level-with-compile-time-evals`, but *stx* is first given context by applying `namespace-syntax-introduce` to it.

```
(expand-syntax-top-level-with-compile-time-evals/flatten stx)  
→ (listof syntax?)  
stx : syntax?
```

Like `expand-syntax-top-level-with-compile-time-evals`, except that it returns a list of syntax objects, none of which have a `begin`. These syntax objects are the flattened out contents of any `begin`s in the expansion of *stx*.

```
(eval-compile-time-part-of-top-level stx) → void?  
stx : syntax?
```

Evaluates expansion-time code in the fully expanded top-level expression represented by *stx* (or a part of it, in the case of `begin` expressions). The expansion-time code might affect the compilation of later top-level expressions. For example, if *stx* is a `require` expression, then `namespace-require/expansion-time` is used on each `require` specification in the form. Normally, this function is used only by `expand-top-level-with-compile-time-evals`.

```
(eval-compile-time-part-of-top-level/compile stx)  
→ (listof compiled-expression?)  
  stx : syntax?
```

Like `eval-compile-time-part-of-top-level`, but the result is compiled code.

6 Trusting Standard Recertifying Transformers

```
(require syntax/trusted-xforms)
```

The `syntax/trusted-xforms` library has no exports. It exists only to require other modules that perform syntax transformations, where the other transformations must use `syntax-recertify`. An application that wishes to provide a less powerful code inspector to a sub-program should generally attach `syntax/trusted-xforms` to the sub-program's namespace so that things like the class system from `scheme/class` work properly.

7 Attaching Documentation to Exports

```
(require syntax/docprovide)
```

```
(provide-and-document doc-label-id doc-row ...)
```

```
doc-row = (section-string (name type-datum doc-string ...) ...)
          | (all-from prefix-id module-path doc-label-id)
          | (all-from-except prefix-id module-path doc-label-id id ...)

name = id
      | (local-name-id external-name-id)
```

A form that exports names and records documentation information.

The *doc-label-id* identifier is used as a key for accessing the documentation through [lookup-documentation](#). The actual documentation is organized into “rows”, each with a section title.

A *row* has one of the following forms:

- `(section-string (name type-datum doc-string ...) ...)`
Creates a documentation section whose title is *section-string*, and provides/documents each *name*. The *type-datum* is arbitrary, for use by clients that call [lookup-documentation](#). The *doc-strings* are also arbitrary documentation information, usually concatenated by clients.
A *name* is either an identifier or a renaming sequence `(local-name-id external-name-id)`.
Multiple *rows* with the same section name will be merged in the documentation output. The final order of sections matches the order of the first mention of each section.
- `(all-from prefix-id module-path doc-label-id)`
- `(all-from-except prefix-id module-path doc-label-id id ...)`
Merges documentation and provisions from the specified module into the current one; the *prefix-id* is used to prefix the imports into the current module (so they can be re-exported). If *ids* are provided, the specified *ids* are not re-exported and their documentation is not merged.

```
(lookup-documentation module-path-v
                      label-sym) → any
module-path-v : module-path?
label-sym : symbol?
```

Returns documentation for the specified module and label. The *module-path-v* argument is a quoted module path, like the argument to `dynamic-require`. The *label-sym* identifies a set of documentation using the symbol as a label identifier in `provide-and-document`.

Index

- #%module-begin, 22
- Attaching Documentation to Exports
 - [bound-identifier-mapping-for-each](#)
 - [bound-identifier-mapping-get](#), 6
 - [bound-identifier-mapping-map](#), 7
 - [bound-identifier-mapping-put!](#), 6
 - [bound-identifier-mapping?](#), 6
 - [build-expand-context](#), 15
 - [build-struct-expand-info](#), 18
 - [build-struct-generation](#), 17
 - [build-struct-generation*](#), 18
 - [build-struct-names](#), 16
 - [check-module-form](#)
 - [collapse-module-path](#), 13
 - [collapse-module-path-index](#), 13
- Computing the Free Variables of an Expression, 9
- Deconstructing Syntax Objects
 - [eval-compile-time-part-of-top-level](#)
 - [eval-compile-time-part-of-top-level/compile](#), 25
 - [exn:get-module-code](#), 12
 - [exn:get-module-code-path](#), 12
 - [exn:get-module-code?](#), 12
 - [expand-syntax-top-level-with-compile-time-evals](#), 24
 - [expand-syntax-top-level-with-compile-time-evals/flatten](#), 24
 - [expand-top-level-with-compile-time-evals](#), 24
- Expanding define-struct-like Forms, 16
- Extracting Inferred Names, 15
 - [free-identifier-mapping-for-each](#)
 - [free-identifier-mapping-get](#), 7
 - [free-identifier-mapping-map](#), 8
 - [free-identifier-mapping-put!](#), 7
 - [free-identifier-mapping?](#), 7
 - [free-vars](#), 9
 - [generate-expand-context](#)
 - [generate-struct-declaration](#), 19
 - [get-module-code](#), 11
- Getting Module Compiled Code, 10
- Hashing on [bound-identifier=?](#) and [free-identifier=?](#)
- Inspecting Modules and Module Dependencies
 - [kernel-form-identifier-list](#)
 - [kernel-syntax-case](#), 5
 - [kernel-syntax-case*](#), 5
- Legacy Zodiac Interface
 - [lookup-documentation](#), 27
- Macro Transformer Helpers
 - [make-bound-identifier-mapping](#), 6
 - [make-exn:get-module-code](#), 12
 - [make-free-identifier-mapping](#), 7
 - [make-module-identifier-mapping](#), 8
- Matching Fully-Expanded Expressions, 5
- [moddep-current-open-input-file](#), 12
- Module Reader, 22
 - [module-identifier-mapping-for-each](#), 8
 - [module-identifier-mapping-get](#), 8
 - [module-identifier-mapping-map](#), 8
 - [module-identifier-mapping-put!](#), 8
 - [module-identifier-mapping?](#), 8
 - [module-or-top-identifier=?](#), 4
- Module-Processing Helpers, 10
- Non-Module Compilation And Expansion
 - [normalize-definition](#), 15
 - [parse-define-struct](#)
- Parsing define-like Forms, 15
- [provide-and-document](#), 27
- [raise-read-eof-error](#)
- [raise-read-error](#), 21
- Raising [exn:fail:read](#), 21
- Reader Helpers, 21
- Reading Module Source Code, 10
- Rendering Syntax Objects with Formatting, 8
 - [resolve-module-path](#), 12
 - [resolve-module-path-index](#), 12
 - [resolve-path-spec](#), 20

- Resolving `include`-like Paths, 20
- Resolving Module Paths to File Paths, 12
 - `show-import-tree`
- Simplifying Module Paths, 13
- `struct-declaration-info?`, 18
- `struct:exn:get-module-code`, 12
- `stx->list`, 4
- `stx-car`, 4
- `stx-cdr`, 4
- `stx-list?`, 4
- `stx-null?`, 4
- `stx-pair?`, 4
- Support for `local-expand`, 15
- Syntax Object Helpers, 4
 - `syntax->string`, 9
 - `syntax-local-infer-name`, 15
 - `syntax/boundmap`, 6
 - `syntax/context`, 15
 - `syntax/define`, 15
 - `syntax/docprovide`, 27
 - `syntax/free-vars`, 9
 - `syntax/kerncase`, 5
 - `syntax/modcode`, 10
 - `syntax/modcollapse`, 13
 - `syntax/moddep`, 13
 - `syntax/modread`, 10
 - `syntax/modresolve`, 12
 - `syntax/module-reader`, 22
 - `syntax/name`, 15
 - `syntax/path-spec`, 20
 - `syntax/readerr`, 21
 - `syntax/struct`, 16
 - `syntax/stx`, 4
 - `syntax/to-string`, 8
 - `syntax/toplevel`, 24
 - `syntax/trusted-xforms`, 26
 - `syntax/zodiac`, 9
 - `syntax/zodiac-sig`, 9
 - `syntax/zodiac-unit`, 9
- Syntax**: Meta-Programming Helpers, 1
- Trusting Standard Recertifying Transformers
 - `with-module-reading-`
 - parameterization
 - `wrap-read-all`, 22