

Make: Dependency Manager

Version 4.0

June 11, 2008

The make library provides a Scheme version of the standard Unix make utility. Its syntax is intended to imitate regular Unix make, but in Scheme.

Contents

1 Overview	3
2 Make from Dependencies	5
2.1 Signature	6
2.2 Unit	6
3 Building Native-Code Extensions	8
4 Making Collections	11
4.1 Signature	11
4.2 Unit	11

1 Overview

If you are already familiar with `make`, skip to the precise details of the `make` library in §2 “Make from Dependencies”. This section contains a brief overview of `make` for everyone else. The idea is to explain how to generate some project you have from a collection of source files that go through several stages of processing.

If you want to build Scheme modules with automatic dependency tracking, just use `mzc` as described in §“mzc: PLT Compilation and Packaging”.

For example, let’s say that you are writing some project that has three input files (that you create and maintain) called `"a.input"`, `"b.input"`, and `"c.input"`. Further, there are two stages of processing: first you run a particular tool `make-output` that takes an input file and produces an output file, and second you combine the input files into a single file using `"output"`. Using `make`, you might write this:

```
a.output: a.input
        make-output a.input a.output
b.output: b.input
        make-output b.input b.output
c.output: c.input
        make-output c.input c.output
total: a.output b.output c.output
       combine a.output b.output c.output
```

Once you’ve put those above lines in a file called `"Makefile"` you can issue the command:

```
make total
```

that builds your entire project. The `"Makefile"` consists of several lines that tell `make` how to create each piece. The first two lines say that `"a.output"` depends on `"a.input"` and the command for making `"a.output"` from `"a.input"` is

```
make-output a.input a.output
```

The point of using `make` is that it looks at the file creation dates of the various files and only re-builds what is necessary.

The `make` utility builds things with shell programs. If, on the other hand, you want to build similar things with various Scheme programs, you can use the `make` library.

Here’s the equivalent Scheme program:

```
(require make)

(define (make-output in out)
  ....)

(define (combine-total . args)
  ....)
```

```
(make
  ("a.output" ("a.input") (make-output "a.output" "a.input"))
  ("b.output" ("b.input") (make-output "b.output" "b.input"))
  ("c.output" ("c.input") (make-output "c.output" "c.input"))
  ("total" ("a.output" "b.output" "c.output")
    (combine-total "a.output" "b.output" "c.output"))))
```

If you were to fill in the ellipses above with calls to `system`, you'd have the exact same thing as the original "Makefile". In addition, if you use `make/proc`, you can abstract over the various make lines (for example, the "a.output", "b.output", and "c.output" lines are similar, and it would be good to write a program to generate those lines).

2 Make from Dependencies

```
(require make)
```

```
(make ((target-expr (depend-expr ...)  
                  command-expr ...)  
      ...)  
      argv-expr)
```

Expands to

```
(make/proc  
  (list (list target-expr (list depend-expr ...)  
        (lambda () command-expr ...)) ...)  
  argv-expr)
```

```
(make/proc spec argv) → void?  
spec : (listof  
       (cons/c (or/c path-string? (listof path-string?))  
              (cons/c (listof path-string?)  
                    (or/c null?  
                        (list/c (-> any)))))))  
argv : (or/c string? (vectorof string?))
```

Performs a make according to `spec` and using `argv` as command-line arguments selecting one or more targets.

Each element of the `spec` list is a target. A target element that starts with a list of strings is the same as multiple elements, one for each string. The second element of each target is a list of dependencies, and the third element (if any) of a target is the optional command thunk.

To make a target, `make/proc` is first called recursively on each of the target's dependencies. If a target is not in `spec` and it exists as a file, then the target is considered made. If a target's modification date is older than any of its dependencies' modification dates, the corresponding command thunk is called. If the dependency has no command thunk then no action is taken; such a target is useful for triggering the make of other targets (i.e., the dependencies).

While running a command thunk, `make/proc` catches exceptions and wraps them in an `exn:fail:make` structure, the raises the resulting structure.}

```
(struct (exn:fail:make exn:fail) (target orig-exn))  
target : (or/c path-string? (listof path-string?))  
orig-exn : any/c
```

The `target` field is a list of list of strings naming the target(s), and the `orig-exn` field is the original raised value.

```
(make-print-checking) → boolean?  
(make-print-checking on?) → void?  
  on? : any/c
```

A parameter that controls whether `make/proc` prints a message when making a target. The default is `#t`.

```
(make-print-dep-no-line) → boolean?  
(make-print-dep-no-line on?) → void?  
  on? : any/c
```

A parameter that controls whether `make/proc` prints “checking...” lines for dependencies that have no target in the given `kspec`. The default is `#f`.

```
(make-print-reasons) → boolean?  
(make-print-reasons on?) → void?  
  on? : any/c
```

A parameter that controls whether `make/proc` prints the reason that a command thunk is called. The default is `#t`.

2.1 Signature

```
(require make/make-sig)
```

`make^` : signature

Includes all of the names provided by `make`.

2.2 Unit

```
(require make/make-unit)
```

`make@` : unit?

A unit that imports nothing and exports make $\hat{}$.

3 Building Native-Code Extensions

(require make/setup-extension)

The `make/setup-extension` library helps compile C code via Setup PLT's "pre-install" phase (triggered by a `pre-install-collection` item in "info.ss"; see also §1.1 "Controlling setup-plt with "info.ss" Files").

The `pre-install` function takes a number of arguments that describe how the C code is compiled—mainly the libraries that it depends on. It then drives a C compiler via the `dynext/compile` and `dynext/link` functions.

Many issues can complicate C compilation, and the `pre-install` function helps with a few:

- finding non-standard libraries and header files,
- taming to some degree the differing conventions of Unix and Windows,
- setting up suitable dependencies on PLT Scheme headers, and
- using a pre-compiled binary when a "precompiled" directory is present.

Many extension installers will have to sort out additional platform issues manually, however. For example, an old "readline" installer used to pick whether to link to "libcurses" or "libncurses" heuristically by inspecting "/usr/lib". More generally, the "last chance" argument to `pre-install` allows an installer to patch compiler and linker options (see `dynext/compile` and `dynext/link`) before the C code is compiled or linked.

```
(pre-install plthome-dir
            collection-dir
            c-file
            default-lib-dir
            include-subdirs
            find-unix-libs
            find-windows-libs
            unix-libs
            windows-libs
            extra-depends
            last-chance-k
            [3m-too?]) → void?
plthome-dir : path-string?
collection-dir : path-string?
c-file : path-string?
default-lib-dir : path-string?
```



```

include-subdirs : (listof path-string?)
find-unix-libs : (listof string?)
find-windows-libs : (listof string?)
unix-libs : (listof string?)
windows-libs : (listof string?)
extra-depends : (listof path-string?)
last-chance-k : ((-> any) . > . any)
3m-too? : any/c = #f

```

The arguments are as follows:

- *plthome-dir* — the directory provided to a ‘pre-installer’ function.
- *collection-dir* — a directory to use as the current directory while building.
- *c-file* — the name of the source file (relative to *collection-dir*). The output file will be the same, except with a ".c" suffix replaced with (*system-type* 'so-suffix), and the path changed to (*build-path* "compiled" "native" (*system-library-subpath*)).

If (*build-path* "precompiled" "native" (*system-library-subpath*) (*path-replace-suffix* *c-file* (*system-type* 'so-suffix))) exists, then *c-file* is not used at all, and the file in the "precompiled" directory is simply copied.

- *default-lib-dir* — a default directory for finding supporting libraries, often a sub-directory of "collection-dir". The user can supplement this path by setting the `PLT_EXTENSION_LIB_PATHS` environment variable, which applies to all extensions managed by *pre-install*.
- *include-subdirs* — a list of relative paths in which #include files will be found; the path will be determined through a search, in case it's not in a standard place like "/usr/include".

For example, the list used to be '("openssl") for the "openssl" collection, because the source uses #include <openssl/ssl.h> and #include <openssl/err.h>.

- *find-unix-libs* — like *include-subdirs*, but a list of library bases. Leave off the "lib" prefix and any suffix (such as ".a" or ".so"). For "openssl", the list used to be '("ssl" "crypto"). Each name will essentially get a -l prefix for the linker command line.
- *find-windows-libs* — like *find-unix-libs*, but for Windows. The library name will be suffixed with ".lib" and supplied directly to the linker.
- *unix-libs* — like *find-unix-libs*, except that the installer makes no attempt to find the libraries in a non-standard place. For example, the "readline" installer used to supply '("curses").

- *windows-libs* — like *unix-libs*, but for Windows. For example, the "openssl" installer used to supply '("wsock32").
- *extra-depends* — a list of relative paths to treat as dependencies for compiling 'file.c'. Often this list will include 'file.c' with the ".c" suffix replaced by ".ss" or ".scm". For example, the "openssl" installer supplies '("mzssl.ss") to ensure that the stub module "mzssl.ss" is never used when the true extension can be built.
- *last-chance-k* — a procedure of one argument, which is a thunk. This procedure should invoke the thunk to make the file, but it may add parameterizations before the final build. For example, the "readline" installer used to add an AIX-specific compile flag in this step when compiling under AIX.
- *3m-too?*— a boolean. If true, when the 3m variant is installed, use the equivalent to `mzc --xform` to transform the source file and then compile and link for 3m. Otherwise, the extension is built only for CGC when the CGC variant is installed.

4 Making Collections

```
(require make/collection)
```

```
(make-collection collection-name  
                collection-files  
                argv) → void?  
collection-name : any/c  
collection-files : (listof path-string?)  
argv : (or/c string? (vectorof string?))
```

Builds bytecode files for each file in *collection-files*, writing each to a "compiled" subdirectory and automatically managing dependencies. Supply `'#("zo")` as *argv* to compile all files. The *collection-name* argument is used only for printing status information.

Compilation is performed as with `mzc --make` (see §“mzc: PLT Compilation and Packaging”).

4.1 Signature

```
(require make/collection-sig)
```

```
make:collection^ : signature
```

Provides `make-collection`.

4.2 Unit

```
(require make/collection-unit)
```

```
make:collection@ : unit?
```

Imports `make^`, `dynext:file^`, and `compiler^`, and exports `make:collection^`.