

Errortrace: Debugging and Profiling

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Errortrace is a stack-trace-on-exceptions, profiler, and coverage tool for MzScheme. It is not a complete debugger; DrScheme provides more. Meanwhile, using Errortrace might be better than MzScheme's limited stack-trace reporting.

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1 Quick Instructions

First, throw away ".zo" versions of your program—at least for the modules or files that should be instrumented for error reporting or profiling.

Then,

- If your program has a module file *<prog>*, run it with

```
mzscheme -l errortrace -t <prog>
```
- If your program is a non-module top-level sequence of definitions and expressions, you can instead add

```
(require errortrace)
```

to the beginning of the program or start MzScheme with the `-l` option before the arguments to load your program:

```
mzscheme -l errortrace ...
```
- If you have no main program and you want to use MzScheme interactively, include the `-i` flag before `-l`:

```
mzscheme -i -l errortrace
```

After starting `errortrace` in one of these ways, when an exception occurs, the exception handler something like a stack trace with most recent contexts first.

The `errortrace` module is strange: Don't import it into another module. Instead, the `errortrace` module is meant to be invoked from the top-level, so that it can install an evaluation handler, exception handler, etc.

To reuse parts of the code of `errortrace`, import `errortrace/errortrace-lib`. That library contains all of the bindings described here, but does not set the compilation handler or the error display handler.

2 Installing Errortrace

Invoking the `errortrace` module sets the compilation handler to instrument Scheme source code. It also sets the error display handler to report source information for an exception, and it sets the `use-compiled-file-paths` parameter to trigger the use of Errortrace-specific ".zo" files.

NOTE: `errortrace` has no effect on code loaded as compiled byte code (i.e., from a ".zo" file) or native code (i.e., from a ".dll", ".so" or ".dylib" file). You can use the `--mode errortrace` flag to `setup-plt` to create ".zo" files with Errortrace information.

Explicitly requiring `errortrace` within a module is generally a bad idea, since `errortrace` sets various parameters.

3 Using Errortrace

```
(require errortrace)
```

See §1 “Quick Instructions” for information on starting with `errortrace`. This chapter provides information on the configuration of `errortrace` after it is loaded and installed.

Don’t import `errortrace` into another module and expect it to work on that module. Instead, the `errortrace` module is meant to be invoked from the top-level (as described in §1 “Quick Instructions”) so it can install handlers. The functions documented in this chapter then can be used at the top-level. The functions also can be accessed by importing `errortrace/errortrace-lib`, which does not install any handlers.

3.1 Instrumentation and Profiling

By default, `errortrace` only instruments for stack-trace-on-exception. Profiling and coverage need to be enabled separately.

```
(instrumenting-enabled) → boolean?  
(instrumenting-enabled on?) → void?  
  on? : any/c
```

A parameter that determines whether tracing instrumentation is enabled, `#t` by default. Affects only the way that source code is compiled, not the way that exception information is reported. The instrumentation for storing exception information slows most programs by a factor of 2 or 3.

```
(profiling-enabled) → boolean?  
(profiling-enabled on?) → void?  
  on? : any/c
```

Errortrace’s profiling instrumentation is `#f` by default. To use it, you also need to ensure that `instrumenting-enabled` is on.

```
(profiling-record-enabled) → boolean?  
(profiling-record-enabled on?) → void?  
  on? : any/c
```

Enables/disables the recording of profiling info for the instrumented code. The default is `#t`.

Profiling information is accumulated in a hash table. If a procedure is redefined, new profiling information is accumulated for the new version of the procedure, but the old information

is also preserved.

Depending on the source program, profiling usually induces a factor of 2 to 4 slowdown, in addition to any slowdown from the exception-information instrumentation.

```
(output-profile-results paths? sort-time?) → void?  
  paths? : any/c  
  sort-time? : any/c
```

Gets the current profile results using `get-profile-results` and displays them. It optionally shows paths information (if it is recorded), and sorts by either time or call counts.

```
(get-profile-results) → list?
```

Returns a list of lists that contain all profiling information accumulated so far:

- the number of times a procedure was called.
- the number of milliseconds consumed by the procedure's body across all calls (including the time consumed by any nested non-tail call within the procedure, but not including time consumed by a tail-call from the procedure).
- an inferred name (or `#f`) for the procedure.
- the procedure's source in the form of a syntax object (which might, in turn, provide a source location file and position).
- optionally, a list of unique call paths (i.e. stack traces) recorded if `profile-paths-enabled` is set to `#t`. Each call path is a pair of
 - a count (the number of times the path occurred), and
 - a list containing two-element lists. Each two-element list contains
 - * the calling procedure's name or source expression, and
 - * the calling procedure's source file or `#f`.

Collecting this information is relatively expensive.

```
(profile-paths-enabled) → boolean?  
(profile-paths-enabled on?) → void?  
  on? : any/c
```

Enables/disables collecting path information for profiling. The default is `#f`, but setting the parameter to `#t` immediately affects all procedures instrumented for profiling information.

```
(clear-profile-results) → void?
```

Clears accumulated profile results.

3.2 Coverage

Errortrace can produce coverage information in two flavors: both count the number of times each expression in the source was used during execution. The first flavor uses a simple approach, where each expression is counted when executed; the second one uses the same annotations that the profiler uses, so only function bodies are counted. To see the difference between the two approaches, try this program:

```
(define (foo x) (if x 1 2))
(equal? (foo #t) 1)
```

The first approach will produce exact results, but it is more expensive; use it when you want to know how covered your code is (when the expected counts are small). The second approach produces coarser results (which, in the above case, will miss the `2` expression), but is less expensive; use it when you want to use the counts for profiling (when the expected counts are large).

```
(coverage-counts-enabled) → boolean?
(coverage-counts-enabled on?) → void?
  on? : any/c
(execute-counts-enabled) → boolean?
(execute-counts-enabled on?) → void?
  on? : any/c
```

Parameters that determine if the first (exact coverage) or second (profiler-based coverage) are enabled. Remember that setting `instrumenting-enabled` to `#f` also disables both.

```
(get-coverage-counts) → list?
(get-execute-counts) → list?
```

Returns a list of pairs, one for each instrumented expression. The first element of the pair is a `syntax?` object (usually containing source location information) for the original expression, and the second element of the pair is the number of times that the expression has been evaluated. These elements are destructively modified, so to take a snapshot you will need to copy them.

```
(annotate-covered-file filename-path
  [display-string]) → void?
  filename-path : path-string?
  display-string : (or/c string? false/c) = #f
(annotate-executed-file filename-path
  [display-string]) → void?
  filename-path : path-string?
  display-string : (or/c string? false/c) = "^.,"
```

Writes the named file to the `current-output-port`, inserting an additional line between each source line to reflect execution counts (as reported by `get-coverage-counts` or `get-execute-counts`). The optional `display-string` is used for the annotation: the first character is used for expressions that were visited 0 times, the second character for 1 time, ..., and the last character for expressions that were visited more times. It can also be `#t` for a maximal display ("012...9ABC...Z"), or `#f` for a minimal display ("#-").

3.3 Other Errortrace Bindings

The `errortrace` module also exports:

```
(print-error-trace output-port exn) → void?
  output-port : output-port?
  exn : exn?
```

The `print-error-trace` procedure takes a port and exception and prints the Errortrace-collected debugging information contained in the exception. It is used by the exception handler installed by Errortrace.

```
(error-context-display-depth) → integer?
(error-context-display-depth d) → void?
  d : integer?
```

The `error-context-display-depth` parameter controls how much context Errortrace's exception handler displays. The default value is 10,000.

4 Errortrace Library

```
(require errortrace/errortrace-lib)
```

The `errortrace/errortrace-lib` module exports all of the exports of `errortrace`, plus a few more. It does not install any handlers.

The additional exports are as follows:

```
(errortrace-compile-handler stx
                            immediate-eval?)
→ compiled-expression?
stx : any/c
immediate-eval? : any/c
```

Compiles `stx` using the compilation handler that was active when the `errortrace/errortrace-lib` module was executed, but first instruments the code for Errortrace information. The code is instrumented only if (`namespace-module-registry` (`current-namespace`)) is the same as when the `errortrace/errortrace-lib` module was executed. This procedure is suitable for use as a compilation handler via `current-compile`.

```
(errortrace-error-display-handler string
                                  exn) → void?
string : string?
exn : exn?
```

Displays information about the exception; this procedure is suitable for use as an error display handler.

```
(errortrace-annotate stx) → any/c
stx : any/c
```

Macro-expands and instruments the given top-level form. If the form is a module named `errortrace-key`, no instrumentation is applied. This annotation function is used by `errortrace-compile-handler`.

```
(annotate-top stx phase-level) → any/c
stx : any/c
phase-level : exact-integer?
```

Like `errortrace-annotate`, but given an explicit phase level for `stx`; (`namespace-base-phase`) is typically the right value for the `phase-level` argument.

Unlike `errortrace-annotate`, there no special case for a module named `errortrace-key`. Also, if `stx` is a module declaration, it is not enriched with imports to explicitly load Errortrace run-time support.

5 Re-using Errortrace Stack Tracing

```
(require errortrace/stacktrace)
```

The errortrace collection also includes a `errortrace/stacktrace` library. It exports the `stacktrace@` unit, its import signature `stacktrace-imports^`, and its export signature `stacktrace^`.

```
stacktrace@ : unit?
```

Imports `stacktrace-imports^` and exports `stacktrace^`.

```
stacktrace^ : signature
```

```
(annotate stx phase-level) → syntax?  
  stx : syntax?  
  phase-level : exact-integer?  
(annotate-top stx phase-level) → syntax?  
  stx : syntax?  
  phase-level : exact-integer?
```

Annotate expressions with errortrace information. The `annotate-top` function should be called with a top-level expression, and `annotate` should be called with a nested expression (e.g., by `initialize-profile-point`). The `phase-level` argument indicates the phase level of the expression, typically `(namespace-base-phase)` for a top-level expression.

```
(make-st-mark syntax) → st-mark?  
  syntax : syntax?  
(st-mark-source st-mark) → syntax?  
  st-mark : st-mark?  
(st-mark-bindings st-mark) → list?  
  st-mark : st-mark?
```

The `st-mark-source` and `st-mark-bindings` functions extract information from a particular kind of value. The value must be created by `make-st-mark`. The `st-mark-source` extracts the value originally provided to the expression-maker, and `st-mark-bindings` returns local binding information (if available) as a list of two element (syntax? any/c) lists. The `st-mark-bindings` function is currently hardwired to return `null`.

```
stacktrace-imports^ : signature
```

```
(with-mark source-stx dest-stx) → any/c
  source-stx : any/c
  dest-stx : any/c
```

Called by `annotate` and `annotate-top` to wrap expressions with `with-continuation-mark`. The first argument is the source expression and the second argument is the expression to be wrapped.

```
(test-coverage-enabled) → boolean?
(test-coverage-enabled on?) → void?
  on? : any/c
```

Determines if the test coverage annotation is inserted into the code. This parameter controls how compilation happens—it does not affect the dynamic behavior of the already compiled code. If the parameter is set, calls to `test-covered` are inserted into the code (and `initialize-test-coverage-point` is called during compilation). If not, no calls to `test-covered` are inserted.

```
(test-covered key) → (or/c (-> void?) syntax? #f)
  key : any/c
```

This is called during compilation of the program with a key value once for each point with the key for that program point that was passed to `initialize-test-coverage-point`.

If the result is `#f`, this program point is not instrumented. If the result is `syntax`, it is inserted into the code, and if it is a thunk, the thunk is inserted into the code in an application. In either case, the `syntax` or the thunk should register that the relevant point was covered.

```
(initialize-test-coverage-point key stx) → void?
  key : any/c
  stx : any/c
```

During compilation of the program, this function is called with each sub-expression of the program. The first argument is a special key used to identify this program point. The second argument is the `syntax` of this program point.

```
profile-key : any/c
```

Only used for profiling paths.

```
(profiling-enabled) → boolean?
(profiling-enabled on?) → void?
  on? : any/c
```

Determines if profiling information is currently collected (affects the behavior of compiling the code—does not affect running code). If this always returns `#f`, the other profiling functions are never called.

```
(initialize-profile-point key name stx) → void?  
  key : any/c  
  name : (or/c syntax? false/c)  
  stx : any/c
```

Called as the program is compiled for each profiling point that might be encountered during the program's execution. The first argument is a key identifying this code. The second argument is the inferred name at this point and the final argument is the syntax of this expression.

```
(register-profile-start key) → (or/c number? false/c)  
  key : any/c
```

Called when some profiled code is about to be executed. If the result is a number, it is expected to be the current number of milliseconds. *key* is unique to this fragment of code—it is the same key passed to `initialize-profile-point` for this code fragment.

```
(register-profile-done key start) → void?  
  key : any/c  
  start : (or/c number? false/c)
```

This function is called when some profiled code is finished executing.

Note that `register-profile-start` and `register-profile-done` can be called in a nested manner; in this case, the result of `register-profile-start` should be `#f`.